

# HIGHLAND GAMES

## Webelos

# Adventure Camp



Camp John J. Barnhardt  
June 22-25, 2017

**Camp Cost**

Resident Camp cost is \$150 per scout and \$80 per Leader/Adult.

# Roster Form – Webelos Resident Camp 6/22-6/25/2016



<u>Webelos Scout</u>		<u>Rank</u> W1,W2	<u>Size</u> No youth	<u>Webelos Scout</u>		<u>Rank</u> W1,W2	<u>Size</u> No youth
1.	_____			8.	_____		
2.	_____			9.	_____		
3.	_____			10.	_____		
4.	_____			11.	_____		
5.	_____			12.	_____		
6.	_____			13.	_____		
7.	_____			14.	_____		
<u>Adult Scout</u>		<u>Size</u>		<u>Adult Scout</u>		<u>Size</u>	
1.	_____			3.	_____		
2.	_____			4.	_____		

## Registration Steps

1. Obtain individual information for each of the participants using the above form or a similar form.
2. Using the internet, go to the CNCC web site - [www.centralnccouncilbsa.com](http://www.centralnccouncilbsa.com)
3. Click on the flying banner, calendar, or list of events to find the link to the Webelos camp registration
4. At the bottom of the opening Webelos Camp page, click on the register button.
5. Log IN with your standard profile or create a new profile.
6. Choose a group (i.e. Pack 443) or create a new group for this event.
7. You can reserve a block of spaces or begin adding names to your group.
8. Add names to the group. Note that you can close the group and then edit it at a later date.
9. Once you have completed adding names, close the group and pay the \$25 to hold your reservation.
10. Final payment and medical forms for each participant, both youth and adult, must be in the council office by the closing date or additional charges will be due.

**Caution:** The pack will be charged for all spaces reserved in the block even if they don't have names on them.

**Note:** This event was "sold out" last year. Registration should be made as soon as possible because the spaces are allocated on a first come, first serve basis. Camp Barnhardt will only hold a 350 people for this week.

If there are registration questions or other concerns, please do not hesitate to contact DCRoof@aol.com

## Frequently Asked Questions



### **1. Can a single scout attend camp?**

Yes, but only if he is “attached” or cared for by a parent or other adult. There are no “provisional” dens at the camp. Guideline to safe scouting rules must be followed.

### **2. Can a pack with only 1 adult attend camp?**

Yes. Two packs can camp together to meet 2 deep adults requirements. Check with camp directors.

### **3. Can 3<sup>rd</sup> grade scouts that are currently Bears boys attend camp?**

Yes. Bears will advance in May and will therefore be eligible Webelos Scouts by June 22.

### **4. Can scouts attend both day camp and Webelos Activity Resident Camp?**

Yes. The scout can attend Day Camp Monday thru Thursday. He could then check-in Activity camp later Thursday afternoon and stay through Sunday. He would miss the ½ day of Day Camp on Friday.

### **5. Can adults/scouts leave Camp Barnhardt during camp?**

Yes, if they check-out and check-in according to camp procedures. However it is not recommended scouts leave because the camp program is very full and he will miss key events when out of camp.

### **6. Will there be a Trading Post and Canteen?**

Yes. Even though the new Trading Post and Canteen (under the new Dining Hall) will not yet be constructed, the Log Cabin will have a fully stocked Trading Post. Snacks will also be available.

### **7. Have the menu and food service changed since last year?**

Yes, menus have been adjusted. Bryce Grennell, a professional chef, will be employed full time for the camp season. In addition, dieticians and leaders with youth experience will review the items and serving sizes to insure they are appropriate for Webelos Scouts.

### **8. Will there be many insects? Can anything be done to control the spiders?**

In the past summers, insects have not been a major problem. There likely will be a large number of spiders in the tents and camp sites. It would not be environmentally sound to use chemicals or other means to “control” spiders. Some leaders bring personal tents or nets to reduce contact with spiders.

### **9. Will the scouts that came last year have the same program this year?**

This year’s program is based on the new Cub Scout/Webelos advancement program and is therefore new to both Webelos dens and Arrow of Light dens. The program has been adjusted to match the Take Flight theme and has more travel and “class” time.

### **10. Can a scout stay in the same tent with his parent?**

Yes. Boys are encouraged to tent with other boys but some scouts will be more comfortable being in the same tent with their parent. Guide to Safe Scouting only allows a boy tenting with his own parent.

### **11. Does every scout have to take the swim test?**

All scouts are encouraged to take a swim test. However, if they cannot swim, they will be given a non-swimmer buddy tag and their aquatic activities will be restricted. Swim lessons will be available for all those needing them.

### **12. Are campsites assigned?**

Yes. Your pack will be placed in a campsite with other packs. An effort will be made to balance the numbers in a campsite to avoid overcrowding and to insure each rotating group has similar numbers.

### **13. Are campfires allowed in the campsite? Should we bring firewood?**

Campsite fires are allowed as long as there is not a **BURNING BAN** in effect. There should be plenty of wood in the forest around the campsite so it shouldn’t be necessary to bring firewood. If the pack plans a fire, many won’t have a fire, make sure to bring fire water buckets and other supplies.

### **14. What program supplies should we bring?**

All program supplies will be supplied by the camp site. Some packs may choose to bring marshmallows, hot dogs, etc. if they plan to have a campsite fire. **Remember:** food attracts animals to the campsites

## Information



### **Swim Checks**

Swim checks for each camper/leader will be conducted at the pool on Thursday afternoon after packs/dens have unpacked in the campsite. Standard BSA requirements are:

#### **Swimmer**

- Jump feet first into water over the head, level off, and begin swimming.
- Swim 75 yards in a strong manner using one or more of the following strokes: side, breast, trudgen, or crawl. Swim 25 yards using an easy, resting backstroke.
- The 100 yards must be completed without stops and must include at least one sharp turn.
- Rest by floating...Long enough to demonstrate ability to rest when exhausted.

#### **Beginner**

- Jump feet first into water over the head, level off, and begin swimming.
- Swim 25 feet on the surface.
- Stop, turn, and resume swimming back to the starting place.

#### **Non-Swimmer**

- Did not complete either of the swimming checks.

Buddy tags will be provided for each camper and leader. The tags will remain with each group leader except when used as a group participates in an aquatic activity. The aquatic's staff will work with each scout to help him become a Swimmer if at all possible.

Swim checks can be completed prior to coming to camp. The tests will be offered several days at Camp Barnhardt and/or can be scheduled at a local pool with the approval of the Aquatics director.

### **Camp Access**

Camp Barnhardt is accessible to persons with special needs and abilities. Please contact the Camp Director in advance for assistance.

### **Visitors/Siblings Policy**

Visitors are always welcome at Camp Barnhardt. They must report in and out at Summer Camp Headquarters in Montgomery Lodge to obtain proper ID before entering activity areas or campsites. Identification should be worn and visible by all persons while on camp property.

There is a "No Sibling" policy. Webelos Activity Camp is designed for Webelos Scouts and we have no program or facilities for siblings. Note: Some of the activity areas and dining hall are significant distances apart and will require much walking in some cases. If a leader/parent must bring an older sibling in order to come to camp an exception to this policy may be made. Please contact the program director.

## **Gear Suggestions**

PACK – Water cooler, ice, fire building supplies, lantern(s) w/fuel, rope(s) to hang lanterns, first aid kit

INDIVIDUAL SCOUTS – Sleeping Bag, pillow, t-shirt(s), short pants, extra underwear, pajamas, swim suit, jacket, rain poncho, hat or cap, socks, extra pair of shoes, toothbrush/toothpaste, towel, wash cloth, water bottle/canteen, personal first aid kit, sunscreen, insect repellent, flashlight with extra batteries, folding camp chair.

**No CROCKS, FLIP FLOPS, KEENS, OR OPEN TOE SHOES IN CAMP.** Sneakers or boots should be worn at all times.

## **Camp Rules/Etiquette**

1. The Cub Scout Oath, and Cub Scout Law will be followed at all times. Violation of the rules or conduct unbecoming of a Cub/Webelos Scout may lead to expulsion from the camp.
2. Each den/patrol must provide adequate adult supervision with at least one adult for each 5 boys as a minimum. The BSA 2-deep adult leadership policy will be strictly enforced at all times. Webelos must be supervised even during “pick-up” games of tag, soccer, football, Frisbee or similar activities.
3. Alcoholic beverages are not allowed at BSA events. Possession of them will result in dismissal from camp.
4. Illegal drugs found at the encampment, or suspicion of possession of illegal drugs will not only result in dismissal from the property, but will force the staff to notify law enforcement officials immediately.
5. In accordance with BSA policy, liquid fuels may be used for cooking and lighting only if the fuels are used under adult supervision.
6. ***If a burning ban is not in effect***, campfires are permitted in campsite. Dug fire pits are allowed if no trace remains at checkout. It is recommended that fires be built in a container such as a charcoal grill to insure the campsite can be cleaned properly. Fires must be attended at all times. Fires must be cold before checking out Sunday morning.
7. Campsites should follow low-impact camping guidelines.
8. Sheath knives or knives with fixed blades are not permitted.
9. Defacing of any camp property, including live trees, may result in immediate dismissal from the property with repair cost settled before dismissal.
13. Radios, TVs, electronic games, or other electric devices are not permitted.
14. Fireworks of any type are strictly prohibited.
15. No bicycles will be permitted.
16. Quiet times should be observed with everyone in their campsite

## **Registration**

Online registration opens February 1<sup>st</sup> 2017 at [www.centralnccouncilbsa.com](http://www.centralnccouncilbsa.com). A roster form can be found at the end of this guide that will help gather information for registration. Registration is on a first come, first serve basis and will remain open until camp is filled to capacity of 200 campers or May 12<sup>th</sup>. Any registrations after the deadline must be approved by the Program Director and/or Staff Advisor. **After registration the following items must be submitted to the CNCC office by May 19<sup>th</sup>: Camp Roster Form, Full Payment, and BSA Health Form (sections A and B) for all Scouts and Adults.**

## **Camp Cost**

Resident Camp cost is \$150 per scout and \$80 per Leader/Adult. A limited number of camperships are available. Campership applications are available from the council office or professional staff.

## **Check-In**

Scouts, leaders, and adults will be checked in at the OA lodge on Thursday, June 22<sup>nd</sup> from 2pm to 5pm. Only one representative of the Den/Pack should be responsible for check-in of the group. We encourage Dens/Packs to travel together and arrive at the same time. At check-in each camper will be given 2 camp uniform t-shirts and their medical form reviewed. Packs will unload their gear and it will be moved to the campsite. If the pack has a trailer, it may be moved to the assigned campsite for the duration of the camp. A staffer will show the campers to the assigned campsite and help them get settled. For safety, cars must remain in the parking lot until check-out on Sunday.

## **Sleeping Arrangements**

Each assigned campsite will have an adequate number of 2 person platform tents for your pack and other packs that share the campsite with you. Scouts are encouraged to bunk with other scouts rather than their parents. The picnic shelter will be shared by all in a given campsite. Youth Protection guidelines must be followed. Most campsites have a large number of spiders and insects. To sleep more comfortably, some adults/leaders may wish to bring their own tent with screen windows/doors. Some campers prefer to bring mosquito nets to hang over their cots in the camp provided cots and tents.

## **Meals**

All meals will be provided by the professional staff and served in the air conditioned Cannon Dining Hall starting with Thursday evening's dinner and continuing through Saturday's dinner. Sunday's breakfast is in campsite. Water will be available in campsites and at program areas. Dens/Packs are encouraged to keep drink coolers in their camping area to encourage fluid consumption and avoid dehydration. Ice will be available for purchase at the Trading Post.

Webelos Leaders and Parents,

Central NC council is offering an exciting Webelos Adventure Resident camp for all rising 4th and 5th graders this summer. All activities, based on the new Cub Scout program, are focused toward earning two Webelos and Arrow of Light Elective Adventure badges as well as fun activities (climbing tower, canoe, etc.) that are not usually offered at other Cub Scout events. The theme this summer is HIGHLAND GAMES. Dens/packs will represent an Irish clan. Note that the daily schedule now allows more travel time and longer activity periods.

The adventure camp will take place from Thursday, June 22 to Sunday, June 25, 2017 at Camp John J Barnhardt near New London, NC. Check-In will begin at 2:00 pm on June 22 at the OA LODGE on the close to parking lot. All campers and leaders/adults should be checked in by 5:00pm unless there are special circumstances. **Check-out by 11:00am on Sunday.**

Below are the elective Adventure Badges and activities in which the boys will be participating:

Webelos I	Webelos II	Activities	
<b>Aquanaut</b> Adventure Badge <b>Earth Rocks!</b> Adventure Badge	<b>Aquanaut</b> Adventure Badge <b>Into the Woods</b> Adventure Badge	BB guns Archery Climbing wall	Highland Games Canoeing Craft

In addition there will be campfires, sports competitions, games, and loads of fun. During the camp there will be opportunities for the boys to show their Scout spirit and work together as "Patrols." These opportunities will allow the boys a chance to start their transition to Boy Scouts. Meals will be prepared by a professional staff and served in the air conditioned dining hall. Sleeping will be in platform tents with 2 cots/tent. We encourage scouts to bunk with other scouts rather than their parents but bunking with parents is acceptable. In keeping with Child Protection standards, each pack must have a minimum of 2 adults with at least 1 adult for every 5 scouts attending. However, smaller packs can combine with other packs to help meet the adult requirements. If needed, the camp staff can help combine units. Resident Camp cost is \$150 per scout and \$80 per Leader/Adult.

We are very excited to be bringing this adventure to you. We look forward to seeing you this summer. Please don't hesitate to contact us if you have questions or concerns.

Camp Director/Staff Advisor  
Howard Torrence  
(704) 298-8551  
Howard.torrence@scouting.org

Program Director  
Dave Roof  
(704) 637-1272  
DCRoof@aol.com

**PLEASE NOTE ANY SPECIAL DIETS AND FOOD ALLERGIES** in the NOTES area of the roster form(s) so the food preparation staff can be adequately prepared to meet everyone's needs.

### **Trading Post**

A fully equipped trading post stocked with BSA equipment will be open at select times during the camp session. A canteen with light snacks, drinks, and ice cream will also be open at select times. Scouts should not bring large amounts of money because it is easily lost in a camping environment.

### **Medical & Medication**

Make sure the Medical officer and Camp Director are aware of any special needs (physically challenged, diabetes, food allergies etc.) a scout may have. Simple first aid and medical concerns may be treated at the air conditioned Health Lodge on a 24 hour basis by the Medical officer. Major medical concerns will be handled by transporting the scout/leader to the emergency room at a local hospital.

Each Pack is responsible for the distribution of medications for its scouts. Each Pack will need a locked box to keep all prescription medications secured. Prescription medication should be in its original pharmacy container, properly identified. Prescription medications should never be in a Scout's possession.

Self-administered medications (asthma inhalers, OTC allergy pills, etc.) are permitted to be administered by the Scouts themselves with the supervision of the pack leaders. Emergency medications such as an inhaler or epi-pen are allowed to be carried by the scout.

### **Transportation**

Transportation of scouts to camp may be made by individual families or carpools. Guidelines (including permission slips and 2 deep leadership) in the Guide to Safe Scouting must be followed. Cars belonging to adult campers must stay in the camp parking lot during camp session. No individual's car/truck will be allowed in the program areas.

### **Tobacco-free Policy**

All areas of Camp John J Barnhardt are tobacco free.

### **Non-Discrimination Statement**

This program is for all BSA registered youth regardless of race, creed, nationality, or religion.



# Typical Daily Schedule



## Thursday, June 22

<u>Time</u>	<u>Activity Description</u>
2:00 – 5:00 pm	Check-In at Lone Scout Lodge
6:00 pm	Flag Lowering outside Dining Hall
6:15 – 7:00 pm	Dinner – Dining Hall (Wear Class “A” uniform)
7:00 – 7:45 pm	Leader Orientation/Team Building
8:00 – 9:00 pm	Opening Ceremony/Campfire
10:15 pm	All Quiet
10:30 pm	Lights Out

## Friday, June 23

<u>Time</u>	<u>Activity Description</u>
7:15 – 7:30 am	Flag Raising
7:30 – 8:15 am	Breakfast – Dining Hall “Summer Camp Activity Uniform”
8:30 – 9:45 am	Sessions 1 & 11
10:00 – 11:15 am	Sessions 2 & 12
11:30 – 12:15 pm	Lunch – Dining Hall
12:30 – 1:45 pm	Session 3 & 13
2:00 – 3:15 pm	Session 4 & 14
3:30 – 4:45 pm	Session 5 & 15
5:45 – 6:00 pm	Flag Lowering
6:00 – 6:45 pm	Dinner – Dining Hall
7:00 – 9:00 pm	Free time, Cub Olympics
10:30 pm	Lights Out

## Saturday, June 24

<u>Time</u>	<u>Activity Description</u>
7:15 – 7:30 am	Flag Raising
7:30 – 8:15 am	Breakfast – Dining Hall “Summer Camp Activity Uniform”
8:30 – 9:45 am	Sessions 6 & 16
10:00 – 11:15 am	Sessions 7 & 17
11:30 – 12:15 pm	Lunch – Dining Hall
12:30 – 1:45 pm	Sessions 8 & 18
2:00 – 3:15 pm	Sessions 9 & 19
3:30 – 4:45 pm	Sessions 10 & 20
5:45 – 6:00 pm	Flag Lowering
6:00 – 6:45 pm	Dinner – Dining Hall
7:00 – 8:00 pm	Free Time
8:00 – 9:00 pm	Awards/Campfire
10:30 pm	Lights Out

## Sunday, June 25

<u>Time</u>	<u>Activity Description</u>
7:00	Wake Up
7:30	Breakfast in Campsite
8:00 – 8:30 am	Scouts Own Worship – Closing assembly – Chapel
9:00 – 11:00 am	Clean Camp, pack and depart by 11:00 am