



2018 Winter Camp
Camp John J Barnhardt
December 27-30, 2018

Sp Adobe Spark

LEADERS GUIDE

Winter Camp Information

When: December 27-30, 2018 (Thursday through Sunday)

Be Prepared. There is no rain/snow date for camp. All units should prepare for foul weather.

What: Cold weather camping, advancement, training, fun and fellowship.

Where: Cannon Scout Reservation
Camp John J Barnhardt
44184 Cannon Road
New London, NC 28127

Contact: **Ryan Mills, VP of Program**
Email: Airtobreathe610@gmail.com

Kyle Camp, Program Director
Email: Kyle.Camp@scouting.org

Register: You must register and pay online through the council website. (www.centralnccouncilbsa.com) Once you are on the site click on the banner in the middle of the screen labeled “2018 Winter Camp” or you may also go to the council calendar (top right of the main screen) and click on the council calendar event.

Cost: \$65 per Scout when paid in full by December 1, 2018.

\$75 per Scout when paid by December 20, 2018.

\$40 per adult (All units must have two deep leadership)

No registrations will be accepted after **December 20, 2018**

****THERE WILL BE NO ON-SITE REGISTRATION****

If financial assistance is being requested, you MUST get with your District Executive BEFORE December 13th or we will not be able to provide this experience for your Scout.

Introduction

The Central NC Council, Boy Scouts of America welcomes you to Winter Camp 2018 at Cannon Scout Reservation – Camp John J Barnhardt. This camp will provide a great opportunity for Scouts to hone their cold weather camping skills, provide a chance to complete advancement requirements, earn merit badges (some of which are not typically offered at summer camps) and have lots of fun!! CJJB is a Nationally Accredited Camping Facility that follows and enforces all of the policies, rules and regulations of the Boy Scouts of America and the Central NC Council.

Attendance Requirements

All campers must be a registered member of the Boy Scouts of America in either a Boy Scout Troop, Explorer Post or Venture Crew. All youth over the age of 18 and adults must have taken Youth Protection Training. A copy of your certificate will be required at check-in.

Merit Badge Information

One of the main purposes of Winter Camp is to provide an opportunity to work on and earn merit badges. Per National BSA advancement policies, Scouts must have their Scoutmaster's approval before beginning work on a merit badge. The camp will provide qualified merit badge counselors to present the merit badge material and lead practical assignments and exercises.

Merit badge counselors will indicate on the Merit Badge Card what each Scout has completed at camp, **but it is ultimately the Scoutmaster's responsibility to sign off on whether they feel the merit badge has been satisfactorily completed by their Scout.**

Merit Badge Session Sign-Ups

Each session will have a maximum number of scouts enrolled. Each Merit Badge Counselor determines the capacity of the group.

The Merit Badge & Course Offering Schedule is posted on the web site and directly below this paragraph. Meet with each Scout to discuss the merit badge(s) he is interested in and which one(s) are needed for his next rank advancement.

REMEMBER!! Scouts MUST bring to camp any pre-requisites for the merit badge(s) they are taking. Failure to do so will not make it possible to complete the merit badge at camp and the scout will be issued a partial blue card.

****Unit leaders MUST provide a signed Blue Card for each youth attending each merit badge! Completed advancement requirements will ONLY be noted on these cards and returned to leaders at checkout Sunday morning****

2018 Winter Camp Merit Badge Schedule

Merit Badge	Friday 28		Saturday 29	
	Session 1	Session 2	Session 3	Session 4
	9:00-12:00	2:00-5:00	9:00-12:00	2:00-5:00
Citizenship in the Nation	X	-	X	-
Finger Printing/Crime Prevention	-	X	-	-
Emergency Prep	-	-	X	
Wilderness Survival	X		-	-
Indian Lore	X	-	-	X
Composite Materials	-	X	-	X
Law	X	-	X	-
American Cultures	X	-	X	-
Collections	-	X	-	X
Art	-	-	X	
Digital Technology	-	X	-	X
Medicine	X	-	X	-
Weather	-	X	-	X
Communications	X		-	-

**Each Scout will sign up for a maximum of 4 “Sessions”. In the instance that there are 2 sessions for a Merit Badge the Scout will only need to sign up for one session. All requirements that can be worked on during that session will be worked on. The Merit Badge will start over at the next session offered. Except for Emergency Preparedness, Wilderness Survival, Art and Communications which will be full day Merit Badges,

**Pre-Requisites will be listed in this guide soon as well as on the event page. However, assume that most, but not all will have requirements that must be completed either before or after attending Winter Camp.

2018 Winter Camp Schedule

Thursday, December 27, 2018		
Check - In (Montgomery Lodge)	6:00 PM -9:00 PM	Montgomery Lodge
SPL/SM Meeting (Dining Hall)	9:00:00 -9:30 PM	Dining Hall
Friday, December 28, 2018		
Flag Raising	8:00 AM	Montgomery Circle
Breakfast	8:15 AM	Dining Hall
Merit Badge Session 1	9:00 AM- 12:00 PM	See Map
Lunch & Break	12:00 PM- 2:00 PM	Dining Hall & Campsites
Merit Badge Session 2	2:00 PM - 5:00 PM	See Map
Flag Lowering	5:30 PM	Montgomery Circle
Dinner	5:45 PM-6:30 PM	Dining Hall
Evening Activity Rotations	6:30:00 PM - 9:30 PM	See Evening Activity Schedule
Saturday, December 29, 2018		
Flag Raising	8:00 AM	Montgomery Circle
Breakfast	8:15 AM	Dining Hall
Merit Badge Session 1	9:00 AM- 12:00 PM	See Map
Lunch & Break	12:00 PM- 2:00 PM	Dining Hall & Campsites
Merit Badge Session 2	2:00 PM - 5:00 PM	See Map
Flag Lowering	5:30 PM	Montgomery Circle
Dinner	5:45 PM-6:30 PM	Dining Hall
Evening Activity Rotations	6:30:00 PM - 9:30 PM	See Evening Activity Schedule
Sunday, December 30, 2018		
Flag Raising	8:00 AM	Montgomery Circle
Breakfast	8:15 AM	Dining Hall
Non-Denominational Service	9:00 AM	Chapel
Check Out & Pick up Patches & Blue Cards	10:00 AM	Montgomery Lodge

Evening Schedule

Friday Night

Broom Hockey, Tomahawk Throw, Igloo Building (Brush up on those lashings)

Saturday Night

Polar Bear Plunge, Bonfire w/ Eskimo Luau, Movie w/ Popcorn

2018 Winter Camp Menu

	FRIDAY	SATURDAY	SUNDAY
Breakfast	Sausage Biscuits Country gravy Hash Browns Fresh Fruit Milk & juice, coffee for adults	Sausage/bacon/egg/cheese bake Grits Fresh fruit Milk & juice, coffee for adults	Assorted pastries Cereal Fresh fruit Milk & juice, coffee for adults
Lunch	Soft beef tacos w/cheese Mexican rice Carrot sticks Chips and salsa Jello Lettuce and tomatoes available Iced tea, water & soda fountain available	6" Meatball sub w/cheese Tater tots Peaches Cookies Iced tea, water & soda fountain available	No lunch served
Dinner	Chicken breast Mashed potatoes w/gravy Buttered corn Rolls Sheet cake Salad bar Iced tea, water & soda fountain available	Eskimo Luau Ptarmigan Penne bake (chicken) Caribou skewers (beef) Grilled Salmon Rabbit Stew Root vegetables Fresh tundra greens (salad bar) Fry bread Eskimo Ice Cream Make your own brownie sundae Iced tea, water & soda fountain available	No dinner served

With questions, comments or concerns please contact our:
 Winter Camp Dining Hall Director, Treva McCain
 mccaintreva@aol.com or 704-219-6322

General Event Information

Check-In

Unit Check-in will be from 6:00 pm until 9:00 pm on Thursday evening at the Montgomery Lodge. Do not arrive early, there will be no one to check you in, you may NOT enter the campsites prior to check-in.

For the safety of Scouts walking through camp, only vehicles pulling unit trailers are allowed beyond the yellow gates inside camp. The trailer must be unhooked and parked in the campsite. No vehicles will be allowed to stay in the campsite. (This will be strictly enforced) All other vehicles are to stay in the parking lots and any additional gear or Scouts will have to hike in. All late arriving adults and Scouts (including adults rotating in and out of camp) must check-in through Montgomery lodge. Your cooperation is greatly appreciated.

Check Out

Leaders and Scouts leaving early from camp must check-out through Montgomery Lodge. Scouts may not leave camp for any reason without the Scoutmaster or Advisor in charge of the unit signing him out to an approved adult. Unless other written information is presented at check-in, Scouts will only be released from camp to their parent or legal guardian.

Following closing ceremonies on Sunday, all units must depart by 10:00 AM. When ready for check-out, send a representative to Montgomery lodge so a commissioner can inspect your site. Units will receive their patches upon successful completion of their final site inspection. ONLY AFTER church service on Sunday morning will tow vehicles be allowed into the camping area.

Meals

All meals for Winter Camp will be prepared and served inside the Dining Hall at the times noted on the schedule. Units will not need to prepare meals in the campsite. Food allergies/intolerances need to be reported in advance of camp to give the foodservice staff adequate opportunity to prepare alternate menus. Please email these to Treva McCain at mccaintreva@aol.com.

Visitors & Guests

Visitors and guests are not welcome unless listed on the Unit roster and have taken Youth Protection Training. The unit Scoutmaster in charge at Winter Camp is responsible for the behavior of all guests visiting their unit or its members. The Scoutmaster/ Advisor in charge is also responsible for ensuring that the unit's visitors and guests are aware of the camp's health and safety rules and procedures, and that they are followed. Visitors and guests are not permitted to spend the night.

Adult Leaders

All troops must ensure that they meet the BSA two-deep leadership requirement in camp at all times. BSA policy always requires at least two adult leaders be in camp; one must be 21 years or older. Leaders may rotate if necessary, but at least two adults must always be with the troop in camp. See Guide to Safe Scouting for clarification. You may share leadership with another troop assigned to your campsite. All campers must be a registered member of the Boy Scouts of America.

Campsites

As in the past, campsites will be assigned on space availability. There is a high probability that another troop or other troops, could be sharing the same campsite with you. **Campers need not provide their own tents and cots. The Camp John J Barhnhardt canvas tents and cots will be set up for Troop use. Sites will be assigned based on registration date and Troop size.** Units should set up their campsite with their unit number, an American Flag, unit flag, and patrol flags. Duty rosters and schedules are to be posted in their site.

Uniform

Troops are required to wear the official Field Uniform, often referred to as a Class A uniform during meals, Camp Fire programs, Church Services as well as Flag raising and lowering. At all other times participants may wear an activity uniform often referred to as Class B, consisting of a troop or camp T-shirt with Scout pants or shorts. Leaders must monitor their units to ensure that clothing reflects good taste and Scouting standards.

Trading Post

The trading post and the “Snack Shack” will be open during Winter Camp. Trading Post hours and Snack Shack hours may be different. These hours will be posted at camp. Be sure your Scouts and scouters stop in to see what they have and bring money for special winter camp merchandise!!

Religious Services

Scouts are encouraged to practice the faith of their family. In support of the twelfth point of the Scout Law, we will have one religious service Sunday morning in the Chapel.

Water and Bath Facilities

Drinking water will be available at the bathhouses. Units are encouraged to bring several 5-gallon containers for transporting water. Primary bathroom facilities and shower facilities are located near campsites 8 and 5 as well as at the pool.

Flag Ceremonies

There are excellent times for Scouts who need to participate in a flag ceremony to fulfill this requirement during camp. A backup unit will also be chosen for each slot. Scouts from one troop are welcome, and encouraged, to join with another troop to perform a single ceremony. Units should arrive 10 minutes prior to each ceremony to assemble and practice.

Leader's Meetings

The staff requests each unit's Senior Patrol Leader and Scoutmasters or Advisors to meet in the Dining Hall at 9:00 PM on Thursday night in the Dining Hall.

Saturday Night Campfire

Each unit should be ready to perform a skit or song at the campfire. At the conclusion of the campfire on Saturday Night. This will also be the night of the Eskimo Luau so bring your best “Eskimo Costume”.

Staff

Weekend events are staffed by volunteers. The Boy Scouts of America is a volunteer run program. Every unit that participates in weekend events is expected to provide some form of contribution to the success of the event.

Medical Matters

All Scouts and leaders must have an Annual Health and Medical Record form (Parts A & B) to show to the staff during camp check in. Scoutmasters will keep the Health and Medical form in safe place in the campsite. Any Scouts or Scouters showing up at camp without a medical form will need to fill one out. Parts A & B do not require a doctor. A copy of your insurance card will be required with the medical forms.

Prescription Medications

All prescription drugs are kept and administered by the unit. It is to be kept in a secured location out of the reach of the children. If medication requires refrigeration please make sure your unit provides a means to do this. The Health Lodge will not be staffed during this camp. By law, medications must be in a container with a typed label from the pharmacy. Medications shall be given only in accordance with the label. Handwritten changes will not be accepted.

Medical Treatment

All units should bring a unit first aid kit and treat injuries within their capabilities. Units must report all injuries and other medical situations to the Camp Director, Program Director or Camp Ranger. If necessary, the camp staff will contact emergency medical services and ambulance services using 911. Unit leaders are expected to control all medications within their units.

Emergency Procedures

Cannon Scout Reservation maintains emergency procedures to meet, and in some cases, exceed the standards set by the Boy Scouts of America. It is essential for everyone's safety that every member of your unit fully understands that these procedures exist - their life, your life, or someone else's life could depend on it. Please be sure to follow only instructions delivered by the staff chain of command. Likewise, if an emergency arises, or is brought to your attention, please notify the nearest staff member immediately so that we may launch the appropriate procedures. Do not attempt to resolve an emergency alone. Notify the nearest staff member. In the event that an emergency arises, an alarm will sound from the program administration building (Montgomery Lodge). When this alarm is heard, all units and participants are required to assemble on the field in front of the Montgomery Lodge, in Base Camp, and await further instruction.

Winter Camp Rules

- The Boy Scout Oath and Law, The Guide to Safe Scouting and Leave No Trace will always be followed.
- NO fireworks, pets or firearms are permitted.
- Electronic games, radios, walkie-talkies, TV's and CD/DVD/MP3/iPod players if brought are not the responsibility of Camp John J Barnhardt or the Central NC Council.
- Scouts are not permitted to roam through campsites during scheduled activities.
- Scouts are not permitted to leave the boundaries of Cannon Scout Reservation.
- Areas Off-limits are: Staff quarters, archery, shotgun & rifle ranges as well as inside the pool gates or the climbing tower.

General Policies

Alcoholic Beverages & Drugs

Alcohol and illegal drugs are prohibited. All prescription drugs are kept and administered by an adult within the unit. (See the Prescription Medications section above.)

Cell Phone Policy & Electronic Devices

We request that Scouts not take cell phones to program sessions or, at the very least, to turn them off during sessions. Use of cell phones during program sessions is inconsiderate to other participants and, in some cases, can be extremely dangerous. Radios, cell phones, CD players, video games, and other personal electronic devices detract from the camping experience and provide an inviting target for theft. Do not bring them into camp. If you permit them during travel to and from camp, please leave them in the vehicle during your stay at camp. Youth campers are not permitted to have two-way radios or pagers in camp, as these have proven to be highly disruptive of the camp routine. Camp John J Barnhardt and the Central NC Council are not held responsible for any loss, theft or damage of these devices.

Fires, Stoves, Tents & Open Flames

Fires will be authorized depending on the status of State and City fire prohibitions in effect for the weekend of the event. All ground fires are permitted in the fire rings at each camp site. The staff will update units on the current fire policy at check-in. Units must post water buckets or a fire extinguisher in the fire area. Cutting of live trees, shrubs, or vegetation is prohibited.

For safety reasons, there are to be no open flames in tents. This ban on open flames in tents includes a ban on the use of matches, candles, kerosene, propane or liquid lanterns in tents. Lighting in tents is to be provided by battery-powered lanterns or flashlights only. It is, however, acceptable to use a lantern under a dining fly. All cooking fires, campfires and stoves are to be attended while they are burning. Fires are only to be built in designated areas and must be extinguished so that they are cold to the touch when unattended.

Initiations, Hazing & Military Training

Corporal punishment, hazing, initiation of any sort, and military training and drill are not permitted in the BSA.

Liquid Fuels

Adult leaders only may use stoves and lanterns requiring liquid fuel.

Money & Valuables

Each family must decide how much spending money a Scout should take to camp. Each Scout is, however, responsible for the safeguarding of his money and personal property. It is recommended that expensive cameras, watches, and personal entertainment devices be left at home. Regardless, all items should be clearly marked, with the boy's name and unit number.

Pets

No pets are allowed in camp. Please ensure that anyone planning to visit your troop during the week is also aware of this rule. Please provide advanced notice of required service animals. Note that we cannot control the behavior of the local inhabitants of the vastly wooded property.

Restricted Areas

The following areas are off limits to all campers: The Ranger's home and maintenance areas, camp staff living areas, the kitchen and food storage areas (except for authorized volunteers) any program area where staff is not present. Scouts may visit the waterfront for beach combing or fishing only when staff is present or when accompanied by an adult leader.

Smoking & Vaping

Adults who smoke or vape must do so out of sight of all youth members. Smoking and vaping are prohibited in any tent or building. Please leave the camp property if you must smoke or vape during camp.

Taps/Lights Out

A Scout is courteous. All Scouts should be in their designated campsites at 10:30 PM to wind-down the day's activities. Taps is at 11 PM. Unit leaders must ensure that fires and lanterns are out and that all their youth have retreated to their tents and are quiet.

Telephones

Should anyone need to contact a camper on an important matter, please call Ryan Mills, Camp Director at 704-425-4797 or Kyle Camp, Program Director at 704-701-5349. If adult leaders need to receive regular calls, bring a cell phone. Verizon receives good signal, but other service providers can be poor.

Trailers

If your unit plans on bringing a trailer, please provide this information on the registration form. Specific campsites have been designated for unit use when a unit has a trailer. The requesting unit is permitted to have one trailer in the designated area at the perimeter of their campsite until checkout.

Trash Disposal

Participants should practice Leave No Trace principles to the maximum extent practicable. If you packed it in - you pack it out! All units are expected to police their camping area and remove all trash to the dumpsters located behind the dining hall. Trash that will not fit in the dumpsters becomes the responsibility of the unit to remove from the campground. Do not pile trash next to the dumpsters. If the dumpsters are full at time of checkout then units MUST pack out their trash and dispose of it properly.

Vehicles in Camp

Since safety is our number one priority, vehicles are not permitted past the yellow gates in the main camp near Montgomery Hall unless authorized by the event staff for unit gear drop off. Any vehicle that is authorized to drive beyond the gates must remain on the main road. Absolutely no vehicles are permitted on grass or in campsites. Likewise, no vehicles authorized in camp may block the loading dock at the rear of the Dining Hall. Vehicle owners, and operators, who drive beyond the parking lot do so at their own risk. Central NC Council will not accept responsibility for any vehicle damage within camp.

No other motorized vehicles (golf carts, etc.) will be allowed in camp at any time except for use by designated camp staff. If the need arises for a vehicle to be in camp, approval MUST first be obtained from the Camp Director, Ryan Mills or Kyle Camp, Program Director.

Weapons, Knives, Full Axes, Fireworks, & Firearms

CJJB provides all necessary and appropriate equipment for our shooting programs. Personal firearms, ammunition, bows and arrows are not permitted in camp. Also, no water guns are permitted at camp.

Pocket knives may be carried by adult leaders and any Scout who has earned the Totin' Chip or Whittling Chip. Fireworks & firearms of any kind are prohibited in camp.

Winter Camp Unit Roster

Troop/Crew or Explorer Post Unit# & District: _____

Senior Youth Leader: _____

Adult Leader / Scoutmaster #1: _____ **Cell Phone:** _____

Youth Protection Date: _____ **BSA ID:** _____

Adult Leader / Scoutmaster #2: _____ **Cell Phone:** _____

Youth Protection Date: _____ **BSA ID:** _____

Youth: _____ Youth: _____

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