

2018 Sapona District Spring Camporee



March 9-11, 2018

Camp John J Barnhardt

Welcome

Dear Scoutmaster -

The Sapona Chapter of the Itibapishe Iti Hollo Lodge invites you to attend the Sapona District 2018 Spring Camporee.

The theme for this year's Camporee is **Native American Indian Lore**. Most of the activities and competitions will be centered on this theme. Scouts and Scouters will step back in time and immerse themselves in the culture and games of an era long ago while competing like warriors.

Indian lore and pioneering are some of the most exciting and fun activities of the outdoor adventures in Scouting! Our 2018 Spring Camporee will be RICH with opportunities to LEARN and COMPETE in several different events for prizes. Scouts will test their skills in Native American games, construct teepees, build a campsite totem pole, and prepare a Native American dish for the cooking competition. More on the competitions is enclosed.

This Camporee will also offer a **unique opportunity for Arrow of Light (Webelos II) Cub Scouts to participate in a Boy Scout camping event**. Troops are encouraged to invite AOL Cub Scouts in their area to the Camporee to camp with them, participate in the events and observe Scout Troops in action. Cub Scouts will have the opportunity to participate in all events.

It is our intention to offer a truly unique experience for all Scouts taking advantage of this opportunity. Come enjoy the Camporee and be prepared for an unforgettable time.

Upon registration, you will be provided the complete Scoutmaster / Troop Guide. In the spirit of fairness with regard to the competitions, **enclosed are details and rules for all of the COMPETITIONS** that will be happening at the Camporee.

We look forward to seeing you at the Camporee!!! Yours
in Scouting,

Anderson Moore

Sapona Chapter Chief

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Aaron Moore

Sapona Chapter Advisor

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TENTATIVE PROGRAM SCHEDULE

(OFFICIAL SCHEDULE WILL BE DISTRIBUTED AT THE CAMPOREE)

FRIDAY, March 9, 2018

- 5:00-7:00 PM CHECK-IN - Campsite assignments will be distributed. Please follow directions for unloading gear and parking from attendant at parking lot shelter. Unit Leader must r Check-in OA Lodge.
- 8:00-8:30 PM FALL CAMPOREE STAFF MEETING at OA Lodge
- 9:00-10:00 PM SPL and SCOUTMASTER MEETING & Cracker Barrel at OA Lodge
- 10:30 PM TAPS - Fires and lights out. QUIET TIME until 6:30 AM

SATURDAY, March 10, 2018

- 7:15 AM REVEILLE. Prepare breakfast and clean-up at Troop Campsite
- 7:45 AM VOLUNTEERS report to OA Lodge and prepare for events
- 8:15 AM OPENING CEREMONIES – CLASS A uniforms. Troops bring flags. Troop formations on either side of Montgomery Field.
- Flag raising, prayer, welcome, announcements.
- 9:00–11:30 AM ACTIVITY PERIOD - CLASS B.
- 11:45-12:45 PM LUNCH at Troop Campsite
- 1:00 PM **DEADLINE FOR TOTEM POLE & TEEPEE SET-UP**
- 1:00-4:30 PM ACTIVITY PERIOD - CLASS B
- 4:45-6:15 PM DINNER and FREE TIME at Troop Campsite.
- 5:30-6:00 PM COOKING CONTEST Judging at OA Lodge
- 7:00 PM FLAG LOWERING CEREMONY - CLASS A uniforms.
Followed by CAMPFIRE and OA Call Out Ceremony
- 10:30 PM TAPS - Fires and lights out. QUIET TIME until 6:30 AM

SUNDAY, March 11, 2018

- 7:15 AM REVEILLE. Prepare breakfast and clean-up at Troop Campsite
- 9:00 AM INTERDENOMINATIONAL SCOUT SERVICE Chapel
- 9:30 AM-NOON CHECK-OUT and DEPARTURES - Senior Patrol Leaders report to OA Lodge prior to departure to pick up patches, etc.

May the Best Tribes Win!!!

COMPETITIONS



Campsite Totem Pole Competition

Campsite Totem Poles will replace traditional campsite gateways at this years Camporee.

EVENT DETAILS

All entries are to be designed, constructed, and completely built by the **Boy Scouts**. Work may be done **prior to the Camporee** but final assembly should be done at the campsite.

Visit <http://www.wikihow.com/Make-a-Totem-Pole> for starters, or simply do a Google search.

Adult leaders may monitor for safety and discipline, but **must not** aid in the construction. The youth leadership should conduct all instruction and leadership.

*** Any hands-on adult involvement observed by Camporee Staff or Commissioners will be cause for disqualification.**

Set-up deadline is 1:00 PM on Saturday. Judging will take place during the afternoon Activity Period.

REQUIREMENTS:

Totem Poles may be made of any materials the unit sees fit.

Totem Poles must have a distinctly Native American “look”. (No Minecraft totem poles please)

Totem Poles must be free-standing, and at least 4 feet tall (not to exceed a height that presents a safety hazard to youth or adults).

JUDGING:

Scoring -

0 pts No Effort	1 pt Some Effort	2 pts Good	3 pts Very Good	4 pts Excellent	5 pts Perfect
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Categories –

Build – Maximum 30 pts

- ☐ Gateway design is stable and stands on its own

- ☐ Gateway design interesting, unique, and/or functional?
- ☐ Is the structure neatly constructed, physically and structurally sound?
 - Height – 4 feet = 2 pts; 5 feet = 3 pts; 6 feet = 4 pts; 8 – 12 ft (max) = 5 pts
 - Totem is hand built by the Scouts. No power tools can be used by anyone under 18 years of age.
 - Structure is safe from wind/weather. Anchored & guy lines in place if needed.

Design – Maximum 30 pts

- ☐ Structure generally looks like a Native American totem pole
- ☐ Design is unique, creative and colorful
- ☐ Design illustrates relevance to the Troop (troop number, charter organization, troop colors, origin/home city, etc.)
- ☐ Design incorporates BSA logo and American Flag
- ☐ Unit Identification with Troop Flag, placards, or other embellishments
- Overall appearance is pleasing

Story – Maximum 40 points

Briefly write the story of your totem pole in 300 words or less. Laminate and attach to your totem. Using the symbols on your totem pole as illustrations, tell the story of the person, family, Scouting theme or event for whom you made the totem pole. Describe the meaning behind each symbol, and how it relates to the story you're telling. Keep the totem pole as a reminder of the little piece of history it represents.

Story Scoring -

0 pts No Effort	10 pts Some Effort	20 pts Good	30 pts Very Good	40 pts Excellent
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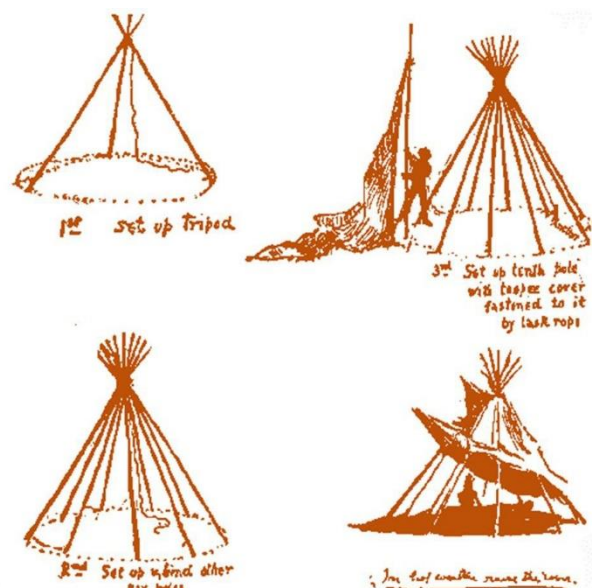
Highest scoring unit wins Camporee Grand Prize.

2nd and 3rd prizes will be awarded as well.



Teepee Construction Competition

- ❑ Each Troop or AOL Den will build a TEEPEE on site (location TBD). **Bring your own building materials.** May be a scale model or life-sized.
- **Scoutmaster's Choice** - Teepees will be judged based on authenticity, creativity and overall appearance. This will be completely subjective, and not points based. 1st, 2nd and 3rd place winners will be chosen. One structure entry per Unit only, please.
- ❑ All entries are to be designed, constructed, and completely built by the **Boy Scouts**. Work may be done prior to the Camporee but final assembly should be done at the campsite.
- ❑ Adult leaders may monitor for safety and discipline, **but must not aid in the construction.**
- ❑ The youth leadership should conduct all instruction and leadership.
- ❑ * **Any hands-on adult involvement observed by Camporee Staff or Commissioners will be cause for disqualification.**
- ❑ **Set-up deadline is 1:00 PM on Saturday.** Judging will take place during the afternoon Activity Period.
- ❑ Satisfies requirement 2b. of the Indian Lore Merit Badge.



Lacrosse Program

- ❑ Rules of the Game
- ❑ Clinic
- ❑ Team Formation
- ❑ Practice
- Pool Play Games (“squaw” rules...no contact)
- Championship Bracket (“squaw” rules)
- ❑ 1st, 2nd, and 3rd Place Teams will be awarded prizes

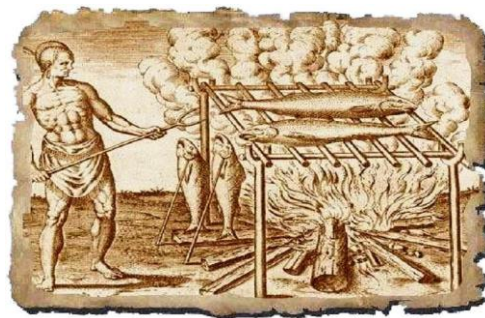


Archery

- ❑ Safety Instruction / Supervision by Certified BSA Archery Range Instructor(s)
- ❑ Practice / Open Shooting
- **BULLS EYE AWARD** – Each Scout hitting a “Bulls Eye” in Archery will receive an award.



Cooking Contest



THE CHALLENGE:

COOK A CREATIVE NATIVE AMERICAN DISH

!! PRIZE AND BRAGGING RIGHTS TO THE WINNER!!

THE RULES: You may use any ingredients but are required to cook in a Scout cooking method and in a Dutch oven. The entry must be prepared by Scouts at your campsite and can't be made before the Camporee. **A serving needs to be brought to OA Lodge between 5:30—6:00 PM on Saturday for judging.** The top three meals determined by the judges will be awarded. The official entry form (on next page) listing ingredients (including quantities), preparation directions and cooking instructions must be submitted with the completed entry. Please print clearly.

THE JUDGING CRITERIA: Entries will be judged on the following criteria:

Presentation: Does it have eye appeal? Does it look like it would be good to eat? Does it relate to the Camporee theme?

Aroma: Does it smell good?

Taste: Is it pleasing to the palette?

Recipe: Are the ingredients and directions clearly stated? Could the entry be duplicated using the instructions?

Overall: Is it something different? What is the overall impression of the judges?

Judging will be performed by a panel of independent youth with experience in eating. DECISION OF THE JUDGES IS FINAL! Results will be announced at the Saturday evening campfire and the winning recipes will be posted at the district website.

OFFICIAL ENTRY FORM
CAMPFIRE COOKING CONTEST

Fill in completely and submit with your entry.
Please print clearly.

Patrol Name: _____ **Unit #:** _____

Entry Name: _____

Ingredients: _____

Directions: _____

INDIAN LORE MERIT BADGE



Requirements for the Indian Lore merit badge:

1. Give the history of one American Indian tribe, group, or nation that lives or has lived near you. Visit it, if possible. Tell about traditional dwellings, way of life, tribal government, religious beliefs, family and clan relationships, language, clothing styles, arts and crafts, food preparation, means of getting around, games, customs in warfare, where members of the group now live, and how they live.
 - a. Special presentation during Saturday Campfire by Mark Warren, a naturalist, composer, novelist, and director of Medicine Bow, a “primitive school of earth lore.”
2. Do TWO of the following. Focus on a specific group or tribe.
 - a. Make an item of clothing worn by members of the tribe.
 - Camporee will provide basic craft supplies so participating youth can make an item of Native American clothing. This will most likely be a Plains Indian shirt, but this is subject to change. Should your Unit wish to work on this requirement prior to Camporee, please bring completed items to the Camporee so a Staff can sign off on this requirement for each Scout.
 - b. CAMPOREE ACTIVITY & COMPETITION - Make an authentic model of a dwelling used by an Indian tribe, group, or nation.
 - Each Troop or AOL Den will build a TEEPEE on site. Bring your own building materials. May be a scale model or life-sized. Teepees will be judged based on authenticity, creativity and overall appearance. 1st, 2nd and 3rd place winners will be chosen. One structure per Unit only please.
3. Do ONE of the following:
 - a. Learn three games played by a group or tribe. Teach and lead one game with a Scout group.
 - PREREQUISITE – Learn at least one Native American game and come prepared to TEACH it to another Scout or group of Scouts during an ACTIVITY PERIOD.

- **ACTIVITY** – Camporee Staff will teach the game of Lacrosse. Scouts will participate in no-contact scrimmages. Winning teams will be chosen. (Scouts are welcome to bring their own crosse if they have them.)
- b. Learn and show how a tribe traditionally cooked or prepared food. Make three food items.
 - **COMPETITION** – Tastiest Native American themed dishes. See Cooking Contest details on Page 20)
- 4. Do ONE of the following:
 - a. Learn a [Native American] story of up to 300 words (or several shorter stories adding up to no more than 300 words). Tell the story or stories at a Scout gathering or campfire.
 - **PREREQUISITE** – Research and prepare a Native American themed story/skit in advance of the Camporee
 - **ACTIVITY** – Present your story during the Saturday night campfire



Opportunities for Troops

Volunteers - Interested troops are invited to participate in one or more of the following:

1. Opening ceremony Saturday morning (bugle or song, prayer)
2. Flag lowering ceremony Saturday evening (flag ceremony, bugle or song, prayer)
3. Saturday night campfire preparation
4. We will need help at each activity for things like crowd control, checking-in Scouts, judging, etc. We are asking each unit to provide at least one adult volunteer per patrol to help with these kinds of things. We are striving to make this the most exciting Camporee ever and your help will make this possible. More on this at the Scoutmaster Cracker Barrel on Friday night.

First come, first served, so be the first to contact Aaron Moore
Chapter Advisor pdk9nero@aol.com. Your participation is appreciated!

All Troops intending to earn the **Indian Lore merit badge** should plan to participate in the **Saturday evening Campfire program to meet requirement 4.e.:**

Learn an Indian story of up to 300 words (or several shorter stories adding up to no more than 300 words). Tell the story or stories at a Scout gathering or campfire.

**** Please research and prepare your story/skit in advance of Camporee. You will be asked to sign-up for your skit at check-in.****



Camporee Guidelines and Important Information

- A. **GUIDELINES:** The rules and guiding principles for the 2018 Spring Camporee shall be the Scout Oath and Scout Law. Safety guidelines shall meet or exceed those outlined in the BSA Guide to Safe Scouting.

REGISTRATION: Regular registration fee is \$10.00 per Boy Scout and registered Adult Leader.

BOY SCOUT - ONE DAY PARTICIPATION: Same.

WEBELOS II ARROW OF LIGHT – CAMPING or ONE DAY PARTICIPATION:

Regular registration will be \$10.00 per Arrow of Light (Webelos II) Cub Scout, registered Adult Leader or Parent/Guardian.

- B. **MISC. CAMPOREE EVENT RULES:** Please follow these additional event rules:

- Absolutely no personal firearms, ammunition, archery equipment, fireworks, explosives, etc. may be brought to the Camporee.
- No RV's or campers are permitted for this event.
- No pets are allowed during this event. (Service animals are allowed.)
- No alcoholic beverages or illegal drugs are permitted.
- No smoking in event or campsite areas. Adults are asked not to smoke in the presence of Scouts. Designated smoking area is located outside of the main gate to the Camporee site. Leave no trace and fire safety rules apply.
- No Refunds

- C. **ROSTERS:** Please complete and turn-in the enclosed Final Unit Roster during Check-in. The rosters will be used to assign Patrols to the event schedule, and to identify Adult Volunteers.

- D. **CHECK-IN PROCEDURES:** Check-in on Friday will be from 5:00 PM to 7:00 PM at the OA Lodge. For Saturday arrivals, please check the Camporee Program Schedule and, if possible, arrive before the program day starts. At check-in, each unit should be prepared to present the following:

1. **Final Unit Roster:** Your Final Unit Roster will be used to assign Patrols for the event schedule. Although we will make every effort to include every youth participant in every activity in which they wish to participate, only the number of youth participants registered by each unit in advance of the Camporee will be guaranteed a spot. Unregistered units that show up on the first day of the Camporee (or after), are only guaranteed the opportunity to camp and participate in group events such as the Saturday night campfire, flag raising and lowering in troop formations, etc. We appreciate your understanding.

2. Complete **BSA Health and Medical Record Forms** for each person listed on the roster. These forms will not be collected or reconciled by the Camporee Staff. It is up to each unit to ensure you have the proper forms per BSA rules. Every participant (youth or adult) must have a medical record form on file in order to participate in the event.
 3. Registration Information and Fees Recorded. The registrar will have information on registrations and fees paid. If you are late to register, please bring your receipt/proof of payment, or a check (or cash) to cover fees.
- E. **CHECK-OUT PROCEDURES:** Follow the Outdoor Code in preparing your site for check-out. If you brought it to Camporee, you will need to haul it out...including trash. This is a remote site so there will be no general trash collection service provided by Camporee Staff. Prior to departure, your Unit Leader should go to the OA Lodge Check-Out Area to pick up their program souvenir envelope containing patches. Please pick up this envelope before leaving. All units need to be checked out by noon on Sunday. **SATURDAY CHECK-OUT:** Troops needing to check out Saturday should specify their anticipated check-out time on their Final Unit Roster. Note that requirement 4e of the **Indian Lore Merit Badge** (...tell a Native American story...) will be earned by Troops during the Saturday night campfire skits. Except for emergencies, no check-outs will be allowed after dark in the interest of the safety of all participants.
- F. **PARKING VEHICLES AND UNLOADING EQUIPMENT:** Troop may have one trailer in their campsite, absolutely no vehicles will be allowed to remain at the campsite. If persons in your unit have special needs requiring a vehicle at your site, please send a request to Aaron Moore so that proper arrangements can be made in advance.
- G. **FIRST AID:** Emergency medical services will be provided during the Camporee from the Health Lodge. They are available for all major first aid needs. Each Unit should also have a good first aid kit in their campsite to handle any minor first aid occurrences. We will have an EMT at the Camporee. Contact Information: Tammy Peeler (C)704-642-2853
- H. **CAMPSITES:** Campsites will be assigned. Best efforts will be made to accommodate site requests. A final campsite map will be given to you at Check-In.
- I. **COOKING & FIRES:** Any changes to the Fire Restrictions will be announced when checking-in.
1. Wood fires in fire circles are allowed.
 - Units should plan to supply their own wood for campfires. Dead wood **may** be removed from the ground on the premises.
 - Due to the pristine nature of the site, it is very likely you will need to construct your own campsite fire ring with available rocks and dirt.
 - Make sure fire rings are of adequate size to completely contain your campsite fire.
 - Do not build a fire larger than what is reasonable needed for cooking at your campsite
 - Campfires must be attended at ALL times.

2. Safety:

- When using stoves or fires, follow BSA procedures for supervision of young people.
- Follow all manufacturer's product and safety labels for stoves.
- Use only approved containers for fuel.
- Build campfires well away from tents, tarps or overhanging brush/trees.
- Keep wood and other fuel sources away from fire.
- Have a bucket filled with water or dirt, and a shovel in close proximity to your fire ring.
- Never leave a fire unattended.
- Thoroughly extinguish all fires.

- J. **TRASH:** This is a low impact event. Everything brought in must be packed out, including trash, garbage, etc. Do not put any of these into the campground's trash/garbage containers or leave trash at the site. NOTE: Trash may **NOT** be burned in lieu of carrying it out.
- K. **QUIET TIME:** All lights and fires are to be extinguished by 10:30 pm. As a courtesy to others, please do not disturb other peoples' peace and quiet at any time and observe QUIET TIME from 10:30 pm to 6:30 am. In order to enhance everyone's experience, generators are not permitted at any time.
- L. **MEALS:** Troops should plan on preparing their own meals while at camp.
- M. **BLUE CARDS:** Troops planning on participating in the Indian Lore Merit Badge activities must bring a sufficient supply of Blue Cards for each Scout in their unit and have each scout's information on the cards

